



OUTSIDE THE WINDOW WAS FLORENCE
ON THE TABLE WAS DEATH
2019 / EPSON ULTRA GICLÉE PRINT / 50x50CM / 40x120CM /
200x50CM

This is a series of images generated by unwrapping the surface of a human skull.

The piece the same size as an IKEA mirror is named "Self." The skull is a very typical subject in vanitas paintings, which makes people contemplate their life and their death as if gazing into a mirror.

The piece set in a relatively small square frame is entitled "lover." My boyfriend decided the size (50x50cm) of the work.

The huge polyptych (200x50cm) in this series is entitled "Everyman."

The project is about "mapping" or "texturing." All the digitally manufactured and artificial products in the contemporary world are related to the logic of mapping and texturing. All things built with 3D software must be separated into two parts, structure and texture, in the process of making. For instance, while creating video-game characters, minor structural characteristics such as pores in the skin will be defined as "texture" rather than "structure," an image rather than a volume.

As I considered the surface of the human skull, with considering deeper structures as texture, such as cheekbones. The most similar image I can find is a representation of the Mayan God of Death carved into a stone altar, exhibited in the British Museum. Identifying zygomatic, auricle and occipital bone in the images reveals that this is a 360-degree representation of the skull.



Stone altar, image from https://www.britishmuseum.org/research/collection_online/collection_object_details.aspx?objectId=3428766&partId=1&searchText=Am1923,Maud.16&page=1

November 11, 2019